IMPERIUM - BLACK TEMPLARS

REPULSOR

Combat Doctrines | Deadly Demise D6

M	T	SV	W	LD	OC
10"	12	3+	16	6+	5

190 PTS
Base 100mm

1 KOMMANDO

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2 BEWEGUNG

—

3 BESCHUSS

Defensive Array

R	A	BS	S	AP	D
24"	18	3+	5	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

Heavy Onslaught Gatling Cannon

DEVASTATING WOUNDS: NON-MONSTER/ VEHICLE

SUSTAINED HITS 2: NON-MONSTER/ VEHICLES

R	A	BS	S	AP	D
24"	12	3+	6	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–5	T6	T7–11	T12+

Hunter-slayer missile

INDIRECT FIRE | ONE SHOT

R	A	BS	S	AP	D
48"	1	2+	14	-3	D3+3

VERWUNDET

2+	3+	4+	5+	6+
T1–7	T8–13	T14	T15–27	T28+

Las-talon

R	A	BS	S	AP	D
36"	2	3+	10	-3	D3+3

VERWUNDET

2+	3+	4+	5+	6+
T1–5	T6–9	T10	T11–19	T20+

Multi-melta MELTA 3

R	A	BS	S	AP	D
18"	2	3+	10	-3	D3+2

VERWUNDET

2+	3+	4+	5+	6+
T1–5	T6–9	T10	T11–19	T20+

Twin heavy bolter RAPID FIRE 2

SUSTAINED HITS 1 | TWIN-LINKED

R	A	BS	S	AP	D
36"	3	3+	5	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

Twin lascannon TWIN-LINKED

R	A	BS	S	AP	D
48"	1	3+	12	-3	D3+3

VERWUNDET

2+	3+	4+	5+	6+
T1–6	T7–11	T12	T13–23	T24+

4 ANGRIFF

Combat Embarkation

In your opponent's Charge phase, when an enemy unit has selected charge targets, you can select one friendly unengaged Adeptus Astartes unit that was one of those charge targets and is eligible to embark within this transport. If every model in that unit is within 3" of this transport, that unit can embark within this transport. That enemy unit can then select new charge targets for that charge move.

5 NAHKAMPF

Armoured Hull

R	A	WS	S	AP	D
Melee	6	4+	8	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1–4	T5–7	T8	T9–15	T16+

◆ VERTEIDIGUNG

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∞ IMMER / EINMALIG

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GEGEN DIESE EINHEIT

W12 · RW 3+ · 16 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S24+	S13–23	S12	S7–11	S1–6

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
3+	4+	5+	6+	–

REGELN & KEYWORDS KURZ

Combat Doctrines At the start of your Command phase, you can select one Combat Doctrine listed below.

Deadly Demise D6 This ability always takes the form Deadly Demise X.

DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of…

INDIRECT FIRE Units containing one or more models with an [INDIRECT FIRE] weapon can shoot using indirect shooting (10.07).

MELTA This ability always takes the form [MELTA X].

ONE SHOT Each weapon with this ability can only be selected to make attacks with once per battle.

RAPID FIRE This ability always takes the form [RAPID FIRE X].

SUSTAINED HITS This ability always takes the form [SUSTAINED HITS X].

TWIN-LINKED Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

1x Repulsor

Ausrüstung: Defensive Array, Heavy Onslaught Gatling Cannon, Hunter-slayer missile, Las-talon, Multi-melta, Twin heavy bolter, Twin lascannon, Armoured Hull

- This model can be equipped with 1x Multi-melta.
- This model can replace its Twin heavy bolter with Twin lascannon.
- This model can replace its Heavy Onslaught Gatling Cannon with Las-talon.

Transport

This model has a transport capacity of 14 Adeptus Astartes Infantry models. Each Terminator, Gravis, Jump Pack, Wulfen model takes up the space of 2 models.

KEYWORDS Vehicle, Imperium, Smoke, Repulsor, Transport, Frame · **FRAKTION** Adeptus Astartes, Black Templars